

DOLPHIN NEWS

DELFIN NOTICIAS



2023-2024 Edition 7: 09/25/23



Hydroponics system in 2nd grade is showing growth!

Events and Reminders

Monday:

- **Non-student day** / Teacher professional development
- Select teachers/Admin in Miami for Reading training

Tuesday:

- Charter sub-committee meeting (1:00pm)
- Boys Cross Country race - 5:00pm (Dover)
- Birthday: Ms. Paulsboe!
- Lunch: nachos with chili and cheese

Wednesday

- Lunch with Blake students (Ms. Diana)
- BTAT meeting
- Student Council meeting - after school
- Lunch: spaghetti with meatballs

Thursday:

- Middle school progress reports
- Lennard juniors meeting
- Builders Club Officer meeting - after school
- SAC meeting (6:00pm)
- Birthdays: Darlin Jose, Rodner Coc
Jenifer Reyes
- Lunch: mandarin orange chicken



Friday

- \$1 dress down day
- PM1 window closes
- ESE monthly meeting - Carolyn
- All compacts submitted to Ms. Juarez
- Middle school incentive time - 8th period
- Birthdays: Miguel Gamez, Oscar Solano, Yulisa Garcia!
- Lunch: hamburgers/cheeseburgers

Weekend Events

- Saturday school
- Saturday birthdays: Jesus Ramirez, Rosa Pascual



Principal's Message

The gamification of learning is a popular way to engage scholars of varying academic abilities in learning, review previously learned content in a fun way, and encourage natural oral communication. In this example from Fifth Grade, scholars are learning entrepreneurial skills, reviewing classroom material and managing money by playing 5th grade "Space-opoly," a take on the popular board game, Monopoly. They are working as a team buying properties such as the moon and our planets and answering my questions on Math, Science, Social Studies and Language Arts to earn more money or stay out of "detention". Mr. Perez, Mrs. Bethany and Mrs. Katcha collaborated to create the idea and make the base of the playing board; scholars created their own game pieces.

